

The Corporation of the City of Port Colborne

By-law No. 7138/80/23

Being a By-law to Amend By-law No. 7026/63/22, Being a By-law to regulate the discharge of firearms and bows

Whereas at its meeting of August 15, 2023, the Council of the Corporation of The City of Port Colborne approved the recommendations of the Community Safety and Enforcement Report No. 2023-143, Subject: Port Colborne and District Conservation Club and the Discharge of Firearms By-law – 2023 update; and

Whereas at its meeting of September 26, 2023, the Council of the Corporation of The City of Port Colborne approved the recommendations of the Community Safety and Enforcement Report No. 2023-175, Subject: Follow-up report to 2023-143 amendments to Discharge of Firearms By-law; and

Whereas Council is desirous of amending By-law 7026/63/22, Being a By-law to regulate the discharge of firearms and bows.

Now therefore the Council of The Corporation of the City of Port Colborne enacts as

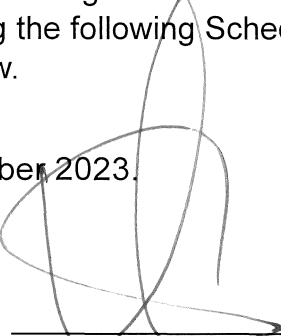
follows:

1. That By-law No 7026/63/22, being a By-law to regulate the discharge of firearms and bows, be amended, by amending Section 12(f) by adding the following:


“and which strictly complies with the Shooting Schedule and Locations contained in Schedule “F” inclusive of this By-law.”

2. That By-law No 7026/63/22, being a By-law to regulate the discharge of firearms and bows, be amended, by adding the following Schedule “F” contained within Schedule “A” to this by-law.

Enacted and passed this 26th day of September, 2023.



William C. Steele
Mayor



Saima Tufail
Interim City Clerk

Schedule "A" to By-law No. 7138/80/23

Discharge of Firearms and Bows 7026/63/22

Schedule 'F'

Trap and Skeet Shooting Schedule and Location

Name of Club	Address of Club	Type of Shoot	Schedules
Port Colborne and District Conservation Club	3757 Second Concession Road Port Colborne, ON L3K 5V5	Trap & Skeet	Two Sundays per month from 12pm to 5pm (No shoots in July and August) Excluding Sundays that fall within a Statutory Holiday weekend